

# Capacity estimation for multilayer holographic storage

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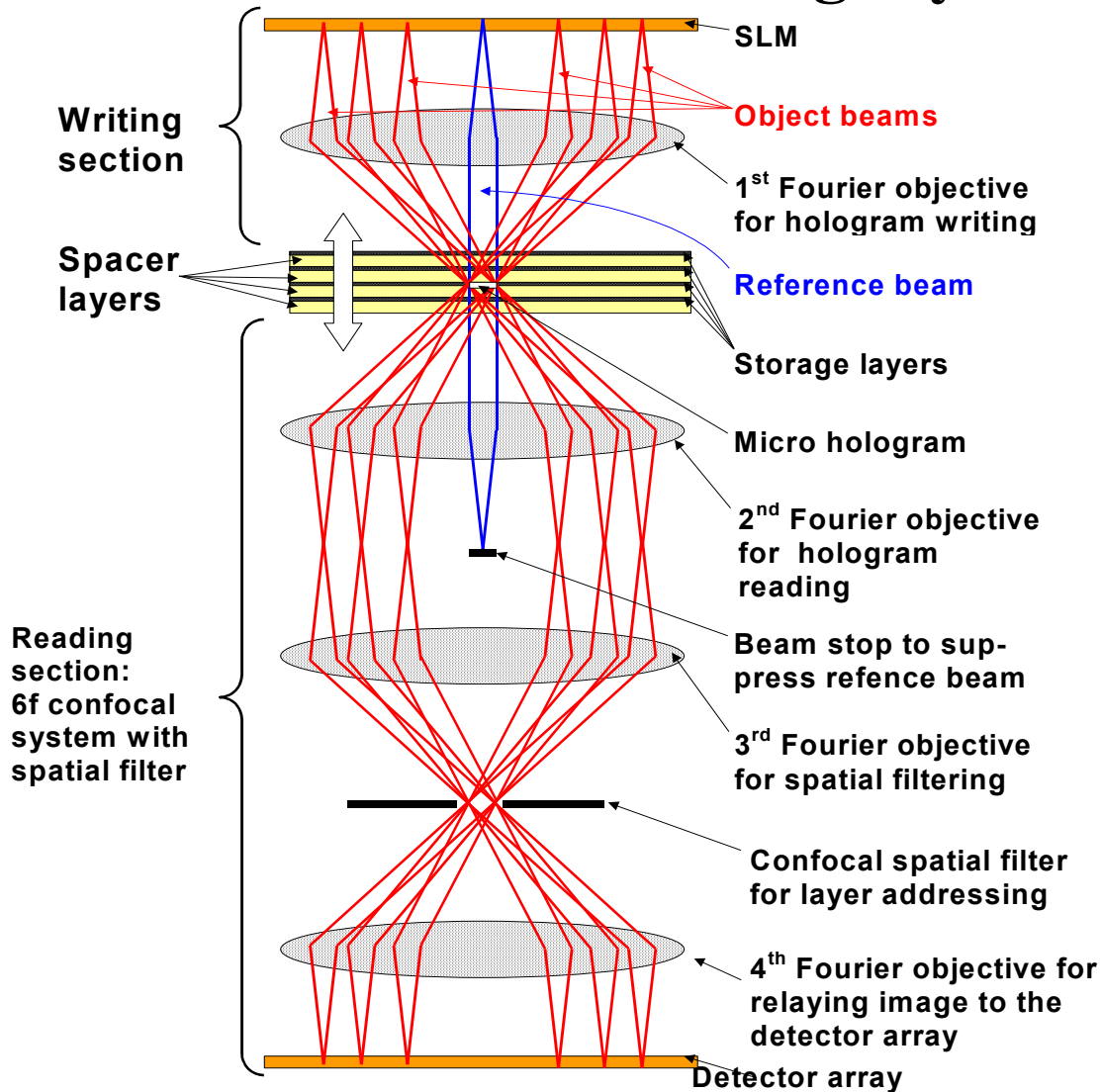
Optimal Optik Kft.

Budapest, Hungary

# Background of holographic storage and targets

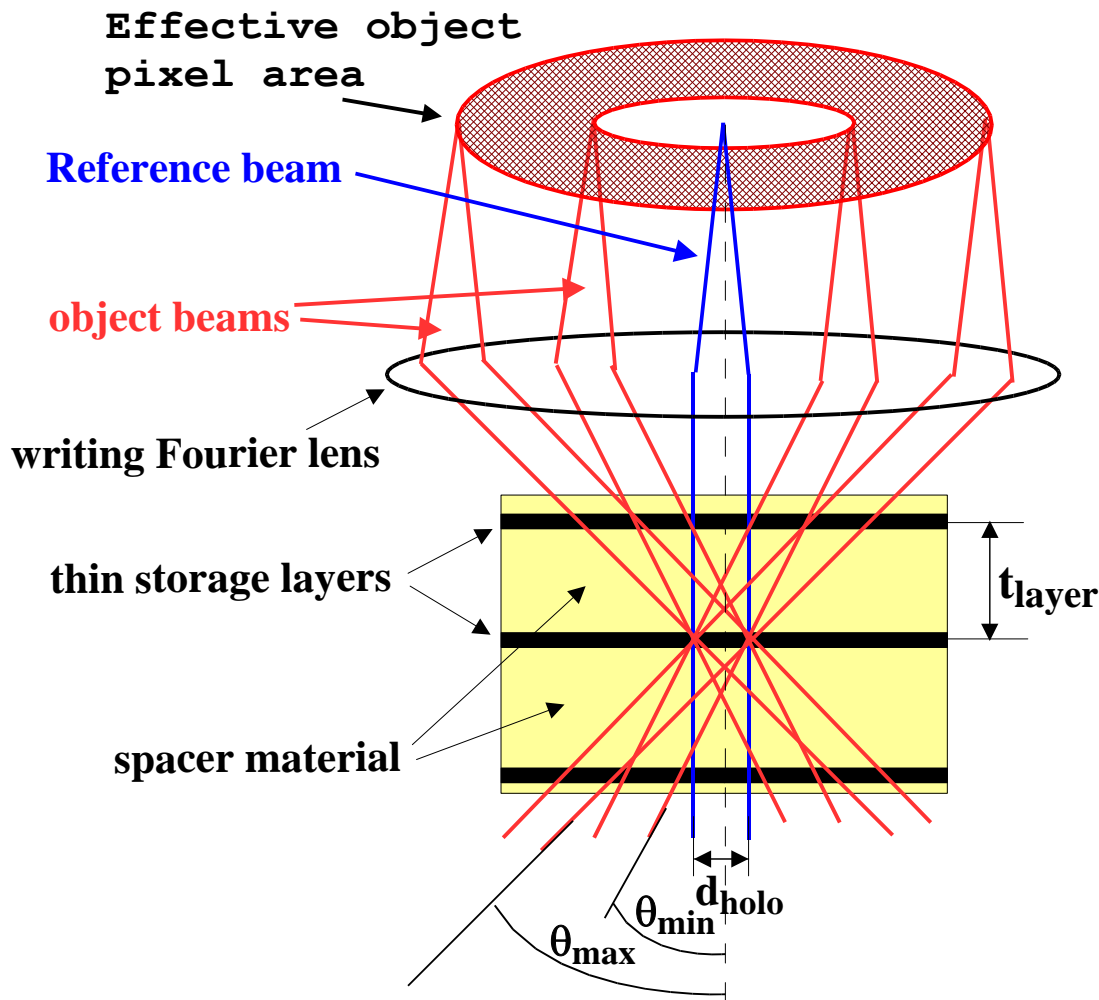
- Main target: storing 200-1000 Gigabytes in a single disk
- Current technologies store data in „two dimensions”
- MUX-ed holographic storage can theoretically realize volume storage
- No technologically feasible MUX-ed solution is known since
  - very high number (1000-10000) of MUX-ed holograms should be stored
  - shrinkage and M# of current storage materials are not good enough
  - very complicated optical system needed because of high number of MUX
- Is there a technologically feasible solution with current storage materials and with a „simple” optical system?

# Multilayer thin film holographic data storage system with confocal filter



- Axial reference beam
- Non axial object beams
- 2f optical system for hologram writing
- 6f optical system for hologram reading
- Confocal filter is a real image of the addressed hologram
- Thin film non Bragg selective storage material

# Hologram writing and disk capacity



$$t_{\text{layer}} = \frac{d_{\text{holo}}}{\tan [\Theta_{\text{min}}]}$$

$$d\Omega_{\text{pixel}} = 2\pi \cdot \left( 1 - \cos \left( 1.22 \frac{\lambda}{d_{\text{holo}}} \right) \right)$$

$$\Omega_{\text{obj}} = 2\pi \cdot (\cos(\theta_{\text{min}}) - \cos(\theta_{\text{max}}))$$

$$N_{\text{bit}}_{\text{holo}} = \Omega_{\text{obj}} / d\Omega_{\text{pixel}}$$

$$N_{\text{holo}} = \frac{A_{\text{disk}}}{\left( \frac{d_{\text{holo}}}{2} \right)^2 \cdot \pi} \cdot \frac{t_{\text{disk}}}{t_{\text{layer}}}$$

$$N_{\text{bit}}_{\text{DISK}} = N_{\text{bit}}_{\text{holo}} \cdot N_{\text{holo}}$$

$$\lambda \equiv 405 \text{ nm}$$

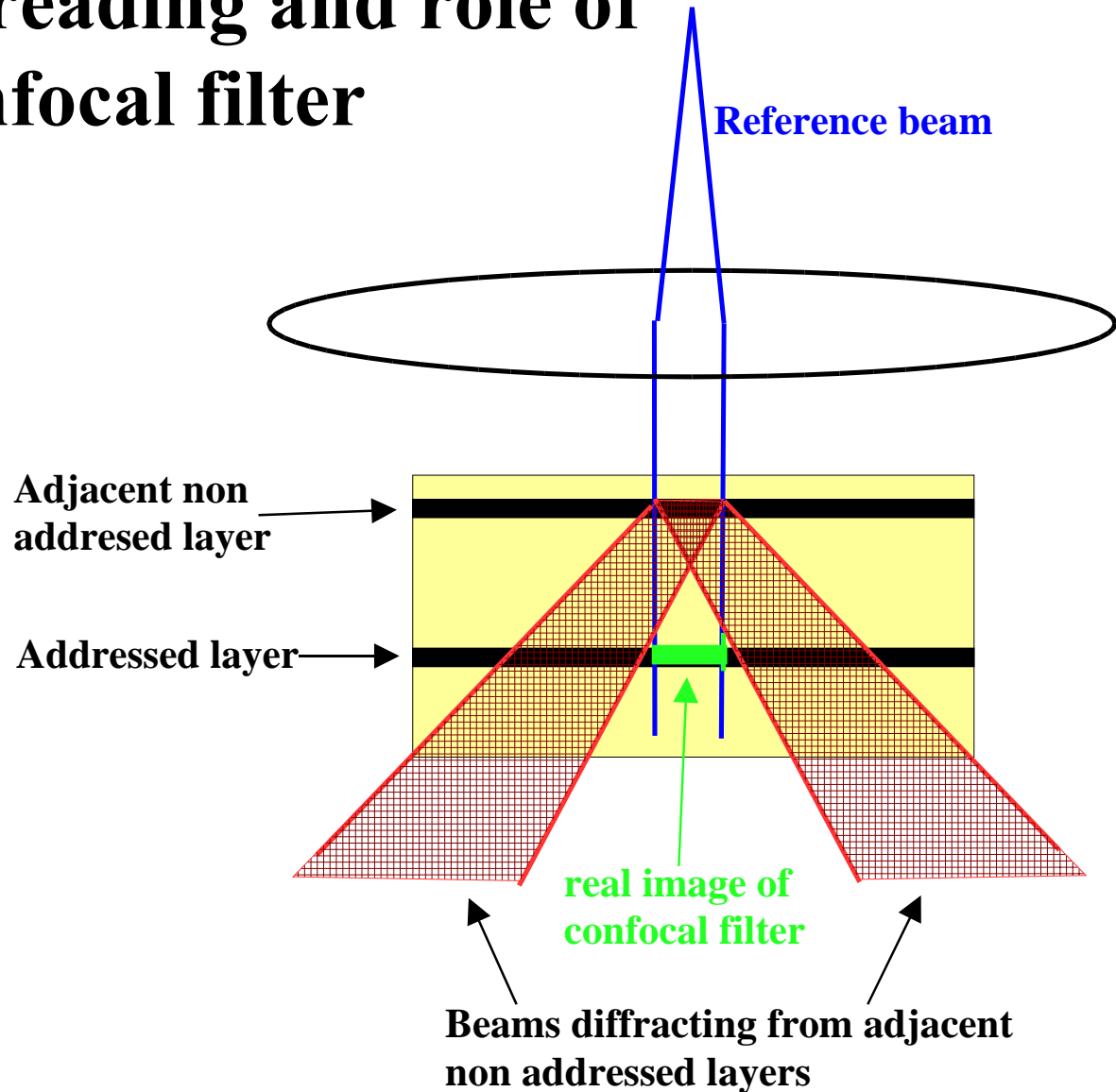
$$t_{\text{disk}} \equiv 1.2 \text{ mm}$$

$$\Theta_{\text{min}} \equiv 20^\circ$$

$$\Theta_{\text{max}} \equiv 35^\circ$$

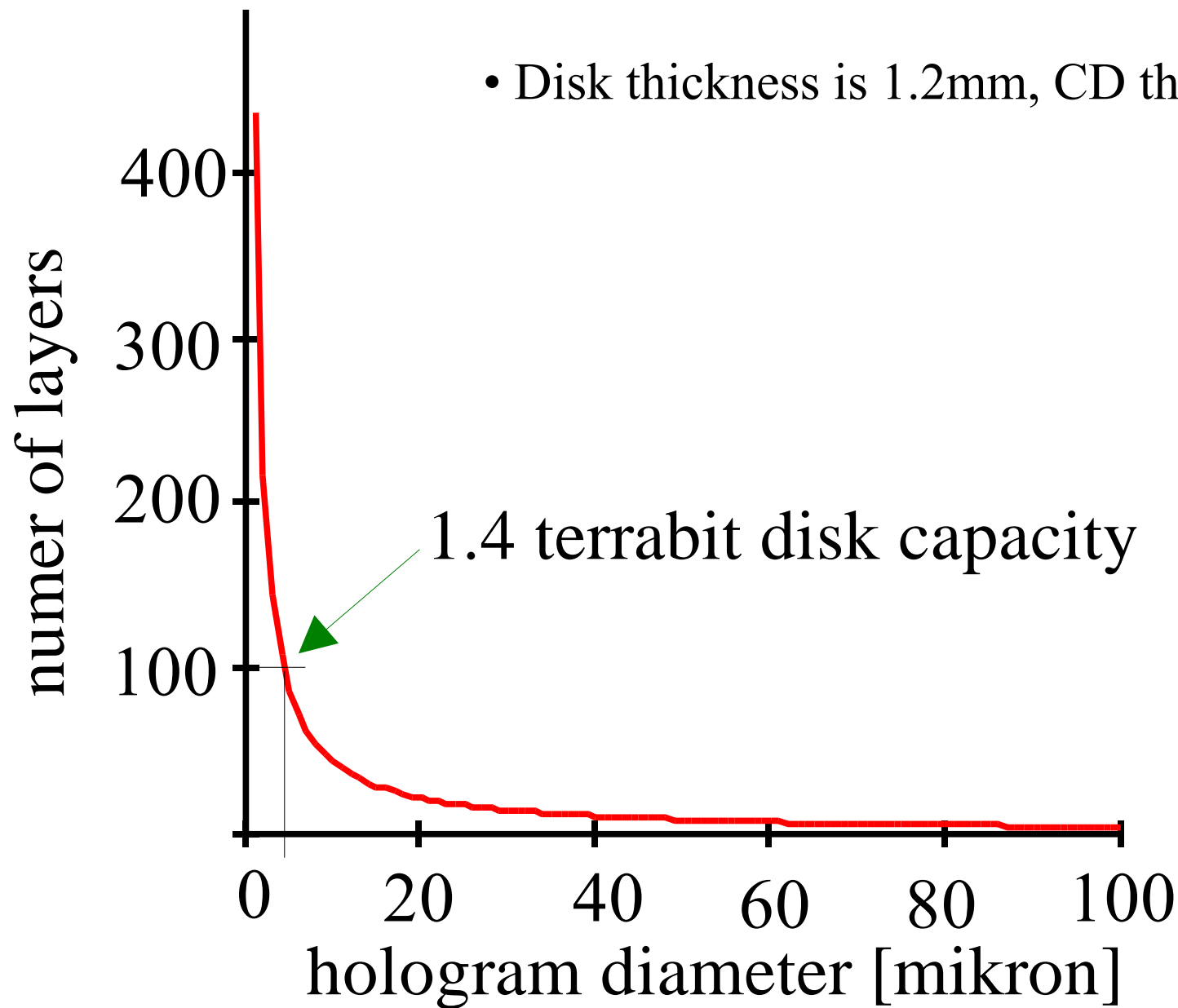
$$A_{\text{disk}} \equiv 10000 \text{ mm}^2$$

# Hologram reading and role of confocal filter

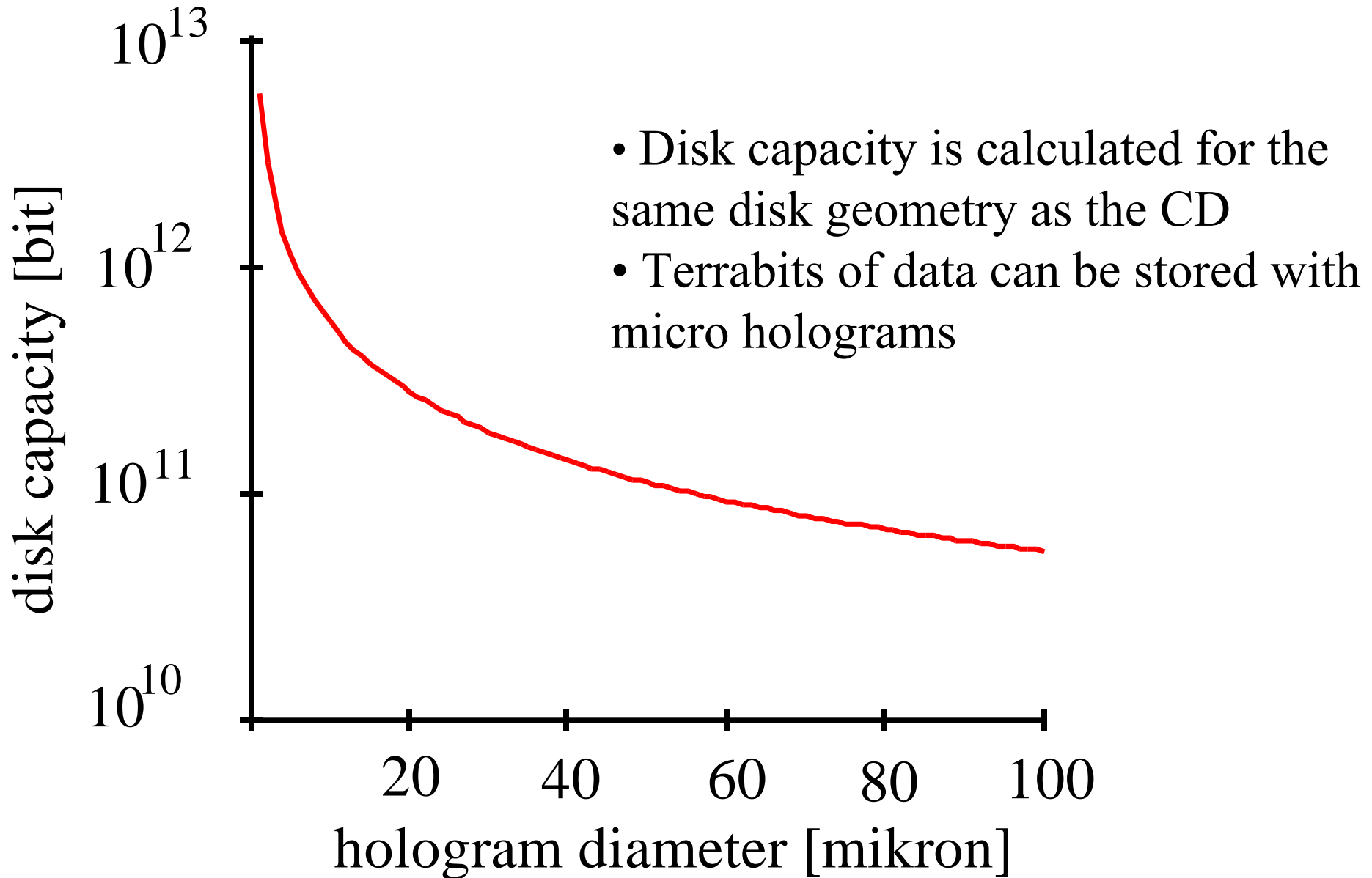


Beams diffracting from non addressed layers do not propagate through the confocal filter! Large number of layers can be used!

# Number of layers vs. hologram diameter



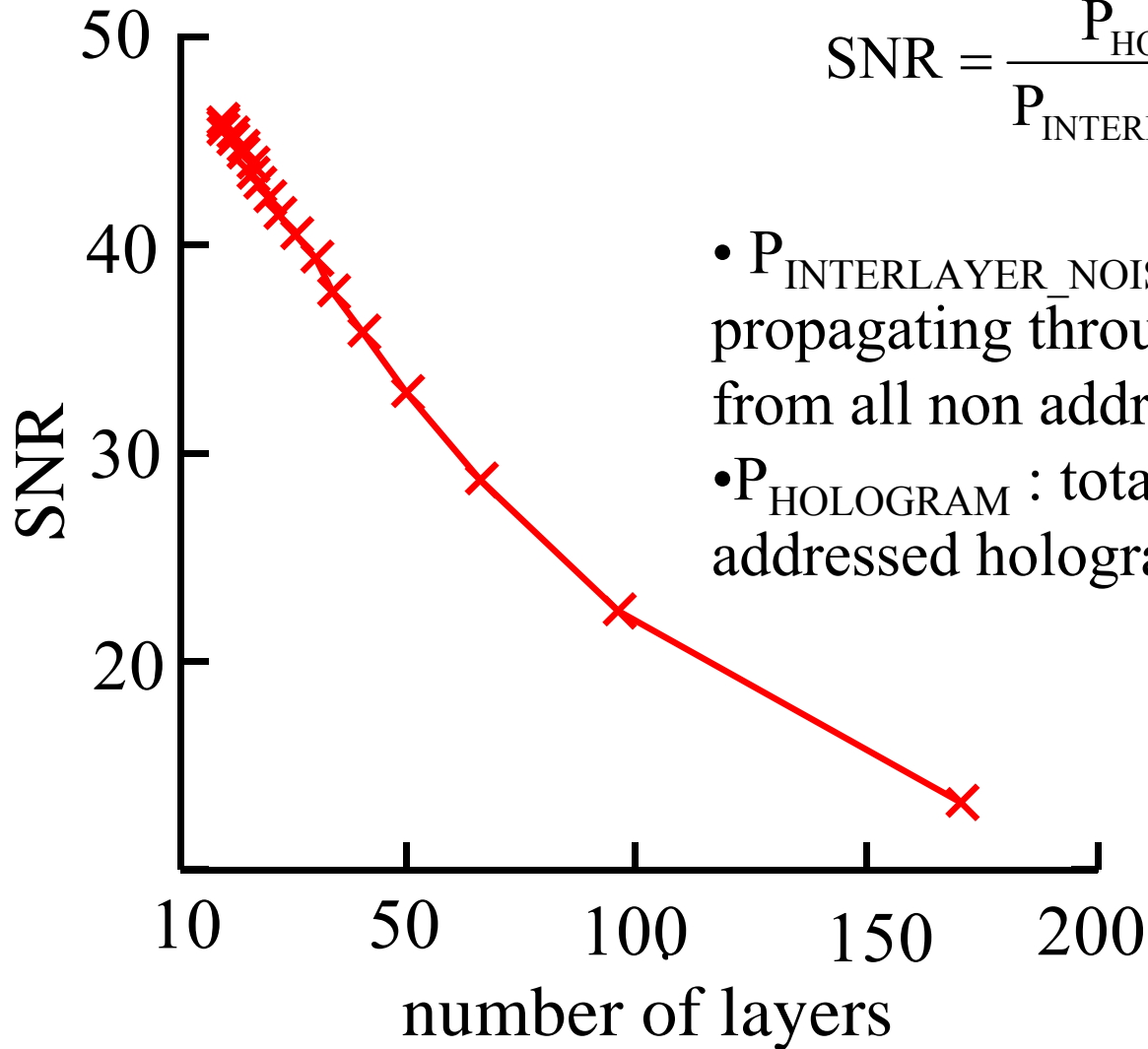
# Disk capacity vs. hologram diameter



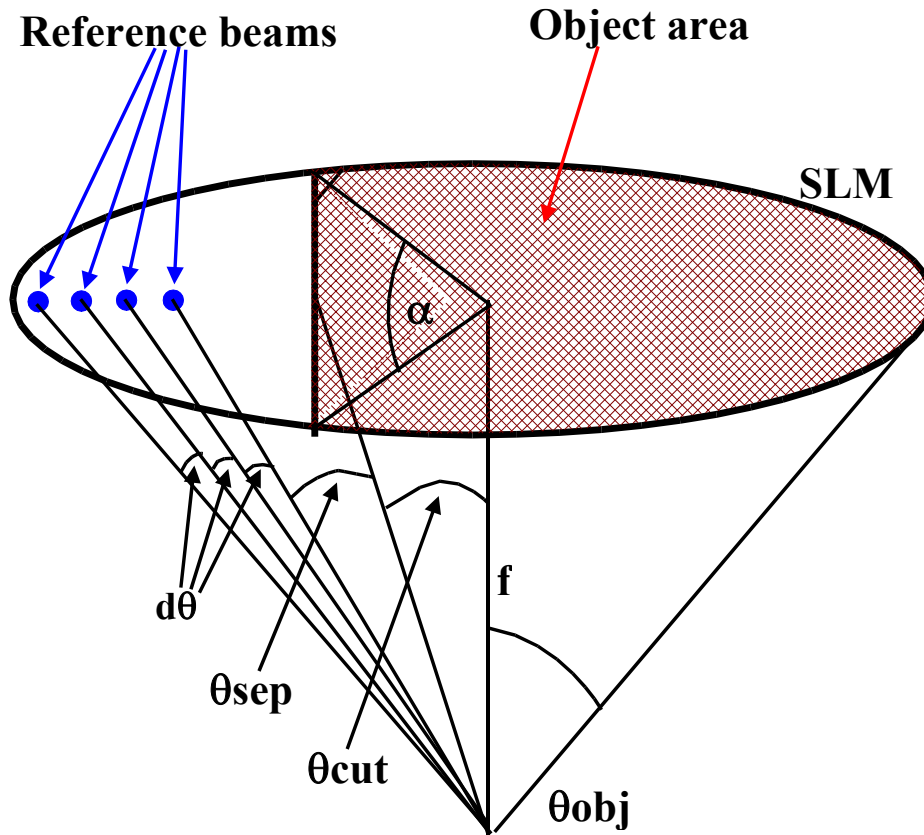
# SNR calculation for interlayer crosstalk

$$\text{SNR} = \frac{P_{\text{HOLOGRAM}}}{P_{\text{INTERLAYER\_NOISE}}}$$

- $P_{\text{INTERLAYER\_NOISE}}$  : total noise power propagating through the confocal filter from all non addressed layers.
- $P_{\text{HOLOGRAM}}$  : total power from an addressed hologram



# Multilayer phase coded or angular multiplexing setup



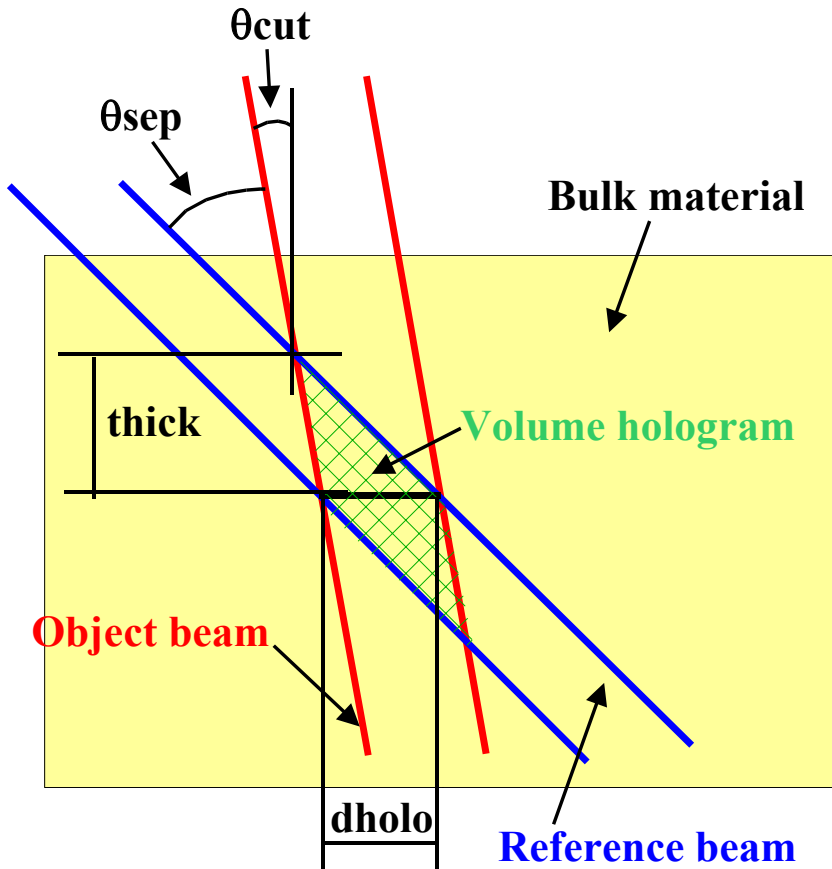
$$\alpha = 2 \cdot a \cos(\theta_{cut} / \theta_{obj})$$

$$C_{cut} = \frac{\sin(\alpha) + 2\pi - \alpha}{2\pi}$$

$$d\theta_{Bragg} = \frac{\lambda / n}{2 \cdot thick \cdot \sin(\theta_{sep})}$$

$$M = \frac{\theta_{obj} - \theta_{cut} - \theta_{sep}}{d\theta_{Bragg}}$$

# Multilayer MUX-ed data capacity calculation



$$thick = d_{holo} / \theta_{sep}$$

$$d\Omega_{pixel} = 2\pi \cdot \left( 1 - \cos \left( 1.22 \frac{\lambda}{d_{holo}} \right) \right)$$

$$\Omega_{obj} = 2\pi \cdot (1 - \cos(\theta_{obj})) \cdot C_{cut}$$

$$N_{bit\ holos} = \Omega_{obj} / d\Omega_{pixel}$$

$$N_{holos} = M \cdot \frac{A_{disk}}{\left( \frac{d_{holo}}{2} \right)^2 \cdot \pi} \cdot \frac{t_{disk}}{thick}$$

$$N_{bit\ DISK} = N_{bit\ holos} \cdot N_{holos}$$

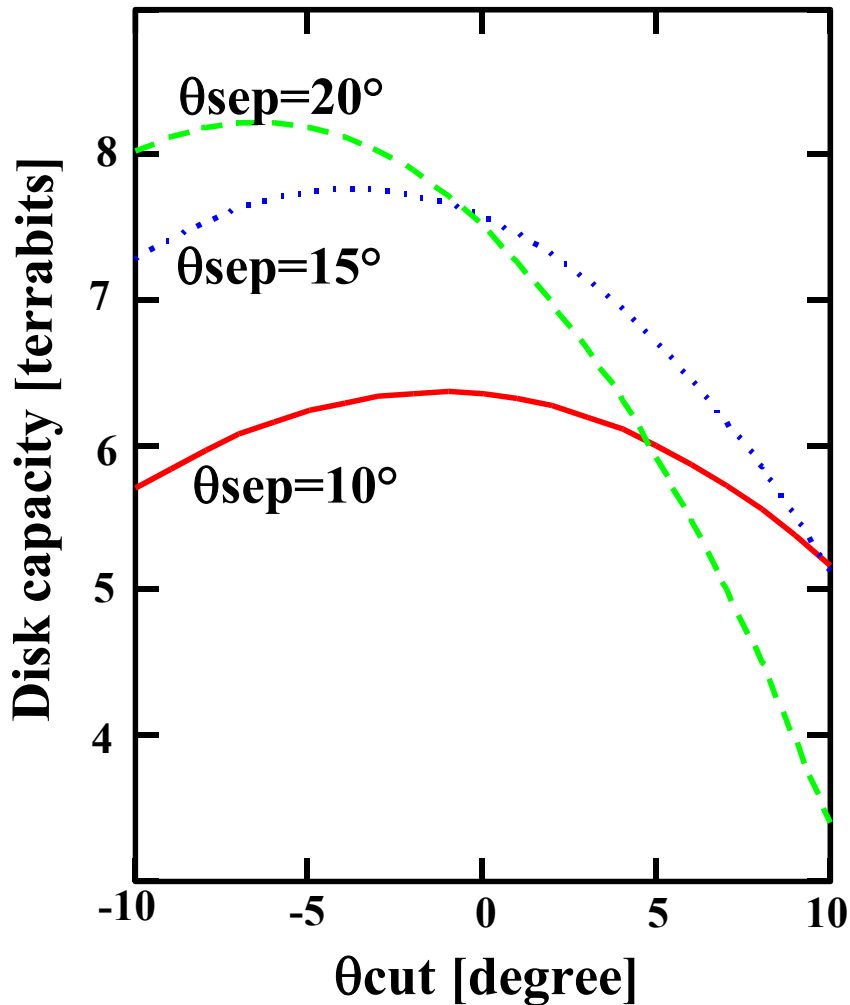
$$\lambda \equiv 405 \text{ nm}$$

$$t_{disk} \equiv 1.2 \text{ mm}$$

$$\Theta_{obj} \equiv 35^\circ$$

$$A_{disk} \equiv 10000 \text{ mm}^2$$

# Optimizing $\theta_{\text{sep}}$ and $\theta_{\text{cut}}$

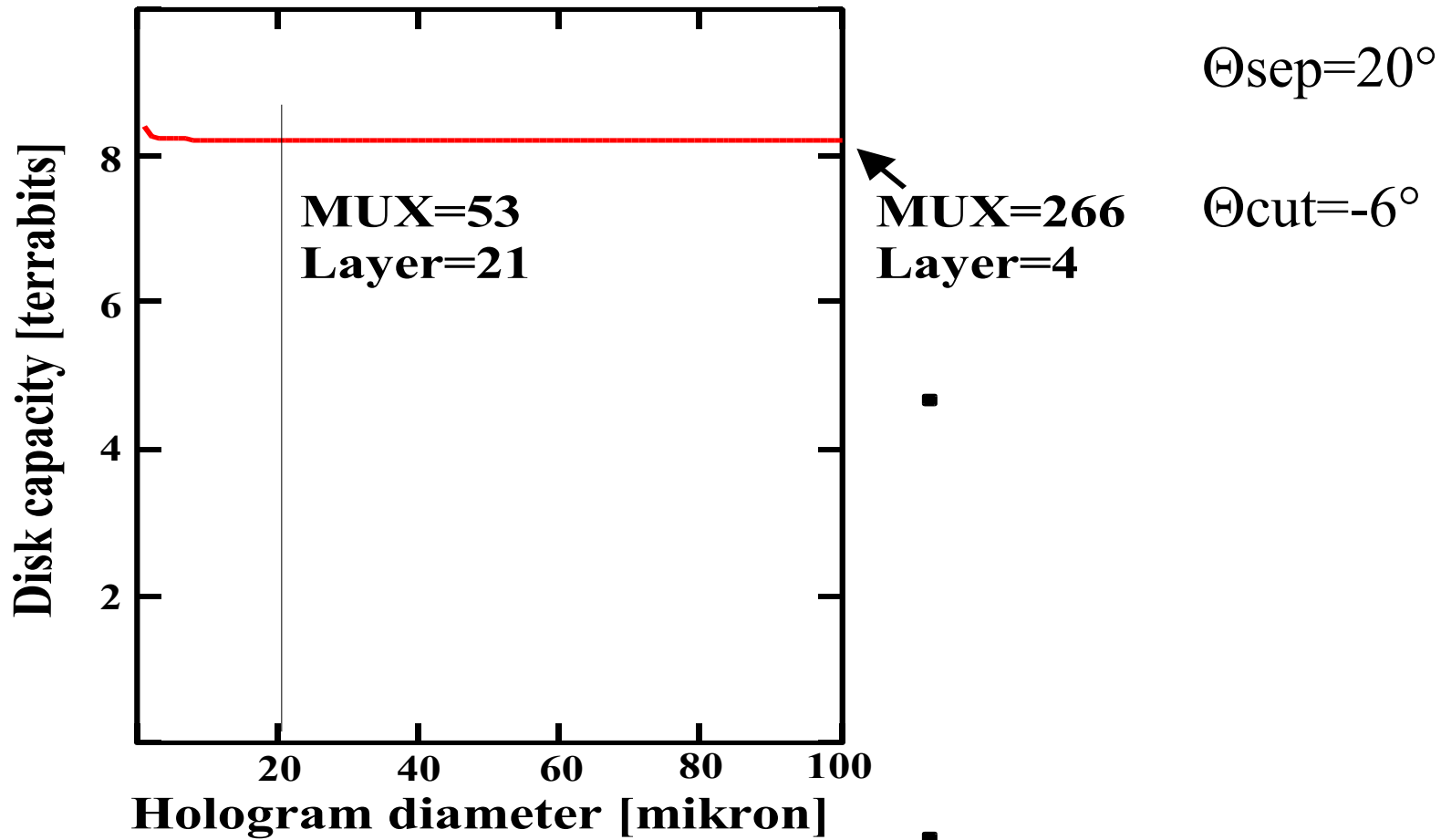


Approximate optima:

$$\Theta_{\text{sep}}=20^\circ$$

$$\Theta_{\text{cut}}=-6^\circ$$

# Disk capacity vs. hologram diameter



- Total disk capacity does not strongly depend on hologram diameter.
- Total capacity is determined by NA of objective, storage material thickness

# Requirements for a technologically feasible system

- **moderate M# storage material**
- **moderate shrinkage requirements**
- **moderate number of MUX**
- **moderate number of storage layers**
- **minimal number of moving element**
- **moderate servo requirements**

**Conclusion: optimal trade-offs among system parameters should be found.**

# Comparison of concepts

Systems	Material	Disadv.	Servo
Multilayer digital	✓	High noise	<0.1 μm
Volume holographic	Shrinkage ??	Compli- cated opt. System	<0.1 μm <0.005°
Thin film multilayer holographic	✓	Very high number of layers	0.5 μm
MUX-ed multilayer holographic	✓	?	1 μm